## Annotated Nine-Block Grid С

|   | Description: Meets/often exceeds<br>business objectives and<br>demonstrates potential to assume<br>larger leadership role.  | Description: Top performer;<br>strong leadership capabilities<br>tested/proven; versatile; seenas<br>future organization leader.   |
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|   | Development: Identify barriers to<br>top performance and continue to<br>test potential; identify possible<br>next roles and focus on<br>developing/enhancing required<br>competencies; should be ready to<br>move into a new assignment<br>within 2 years.  | Development: Keep challenges<br>coming to prevent boredom;<br>identify next position as quickly as<br>possible; should be ready for new<br>assignment within 1year.  |
| Description: Performance level is<br>inconsistent/unreliable; has<br>demonstrated required<br>competencies but does not always<br>apply appropriately.  | Description: Consistently meets/<br>sometimes exceeds business<br>objectives and demonstrates solid<br>leadership capabilities; has<br>potential to move up or expand<br>laterally.   | Description: Consistently seen as<br>a top performer; demonstrates<br>functional expertise and<br>leadership capability; has<br>potential for some larger<br>opportunities.  |
| Development: Design 6-month<br>action plan to address gaps;<br>provide continuous feedbackand<br>coaching; explore possibility of<br>mismatch with job.   | Development: Leverage existing<br>skills; build new competencies and<br>skills through stretch<br>assignments, task forces,<br>increased job scope; identify a<br>mentor/coach; expect to move<br>from the block within 1 year.   | Development: Introduce<br>additional leadership challenges<br>and build skills for future roles;<br>may only have one more upward<br>move; keep assignments<br>interesting; identify and test for<br>next job.   |
| Description: Meets only the lowest<br>acceptable standards and does not<br>consistently demonstrate required<br>competencies.<br>Development: Design and<br>implement 60 day improvement<br>plan or initiate corrective action. | Description: Meets business<br>objectives and demonstrates<br>required competencies.<br>Development: Look at history of<br>job movement and performance;<br>coach, train, provide feedback to<br>promote growth in current role;<br>motivate to be a higher performer;<br>should move from this block<br>within six months. | Description: Consistently exceeds<br>business objectives and<br>demonstrates strong functional<br>expertise, valued in current role;<br>not seen to have potential for<br>larger roles; unique/specialized<br>position important to the<br>organization.<br>Development: Retention is critical;<br>continue to update skills and<br>knowledge in current role; |
|   |   | knowledge in current role;<br>periodically inquire about career<br>goals; assign role as coach/mentor<br>to others; provide continuous<br>positive support.  |

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## C Blank Nine-Block Grid



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## C Different Strategies in Managing A, B and C Players

A Players create significant value for their companies directly and through their leadership of others. The objectives with A players are to:

- Accelerate their development through stretch and challenging job assignments, mentoring &coaching, and highly visible roles.
- Recognize and reward their contributions through compensation & promotion.
- Offer candid feedback about their weaknesses, and praise them for their distinctive strengths.
- Do everything you can to retain them.

B Players are the solidly contributing majority of a company's managerial force. Collectively, they are critical to the success of the business. They should be:

- Developed and affirmed so they realize more of their potential and feel valued for their unique contributions.
- Ultimately, B Players require the same types of developmental actions as A Players.

C Players are the lowest-performing managers – we're not talking about unethical or horribly destructive performers (those are usually

terminated quickly) – but simply the lowest performing. These managers can block the advancement of other more talented people, impact profitability, and lowers the bar and morale for everyone. The objective for C Players is to:

- Agree on explicit action plans for each C Performer complete with timeframes for monitoring (often 60 to 90 day plans).
- Monitor for improvement if none, assess whether the performer would be more effective in a different role; if not terminate.



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## Talent Assessment Plan: Moving an Employee Forward

| Name:                | Prepared By:  |
|----------------------|---|
| Team & Current Role: | Date:   |
| Strengths:           | Developmental Needs:  |
| Key Accomplishments: | <pre>Ideas for Development: (consider one for maximizing a strength and the other for remediating a weakness) 1. 2.</pre> |